

1866 - 1948
ELIZABETH MAGIE

Monopoly Inventor

A writer

A feminist

A political activist

**Inspired by Henry George's
anti-monopolist philosophy**

Created The Landlord's Game

**Educational tool to show the
downfalls of monopolies**

1903

THE LANDLORD'S GAME

Patented by Magie

An innovative cyclical board game with two ways to win

Monopoly: accrue wealth by crushing opponents

Prosperity: everyone wins by gaining wealth together

Women made up less than 1% of patent applicants at the time

1905
GAME PUBLISHED

The Landlord's Game

Magie published her game through Economic Game Co.

Innovative for its time: a cyclical game path rather than linear

Game became a viral success in the Northeastern US

Different versions of The Landlord's Game propped up

1889 - 1967

CHARLES DARROW

Monopoly Contributor

A salesman

An opportunist

Came across Magie's game

Made adjustments to make
game more competitive and
fully monopolistic

Wrote down his rules and
marketed the game

1935 MONOPOLY

A New Game

Darrow published the game through the Parker Brothers

Parker Brothers paid Darrow royalties throughout his lifetime

Darrow became history's first millionaire game designer

Magie only paid a straight \$500 for her part

1948
MAGIE DIES

Uncredited

Elizabeth Magie died at the age of 81 in Virginia

No one knew her involvement behind one of America's most impactful board games

Spent more money creating her game than from it

Darrow received full credit

1926 -
RALPH ANSPACH

The Educator

An economics professor

**Concerned that Monopoly
might portray monopolies in
a good light**

**Created the board game
Anti-Monopoly in response**

**The comeback of another
anti-monopolist game**

1973
ANTI-MONOPOLY

Another Game

Anspach published the game through University Games

Properties in the game are already monopolized

Players are agents returning the properties to the free market

Another teaching tool warning against monopolies

1974
SUED

David v. Goliath

Parker Brothers sued Anspach
for copyright infringement

Anspach uncovered Magie's
role in creating Monopoly

Information used to undermine
Parker Brother's hold on the
Monopoly name

Case dragged on for ten years

1979 VICTORY

Going Public

Anspach won the trial

Magie's involvement revealed
and becomes public knowledge

Anspach reached a settlement
with Parker Brothers

Anti-Monopoly is still being
manufactured today with a
license from Parker Brothers

1991
THE ACQUISITION

Here Comes Hasbro

Hasbro acquired Parker
Brothers for \$516 million

Commissioned major graphic
redesign and revisions to the
1935 game board in 2008

Published game variants based
on various interests

Still don't credit Magie's work

**PRESENT
MONOPOLY TODAY**

Beloved Board Game

**275 million Monopoly sets sold
500 million players worldwide**

**Translated into 43 languages
Localized for over 111 countries
Worth estimated \$12.87 billion**

**Monopoly is still one of Hasbro's
main breadwinners**

Thank you, Elizabeth Magie